

SPRING OPEN ENDED CARD GAME

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To play this game, simply print out the cards, laminate them, and choose an activity from below (or create your own idea) to adapt the game to your student's skills that need practice in the classroom or therapy setting.

Game Idea 1 (Vocabulary): Shuffle all the cards together. Lay all the cards in a pile face down in the middle of the table. Choose a player to go first. The player draws the card from the top of the pile. If the player draws a rainbow card have them name a synonym for a given word. If they draw a sun card have them name an antonym for a given word. If they draw a card with instructions (ex. Lose a turn) have them follow the direction. Play continues until all cards have been drawn. The player with the most points wins!

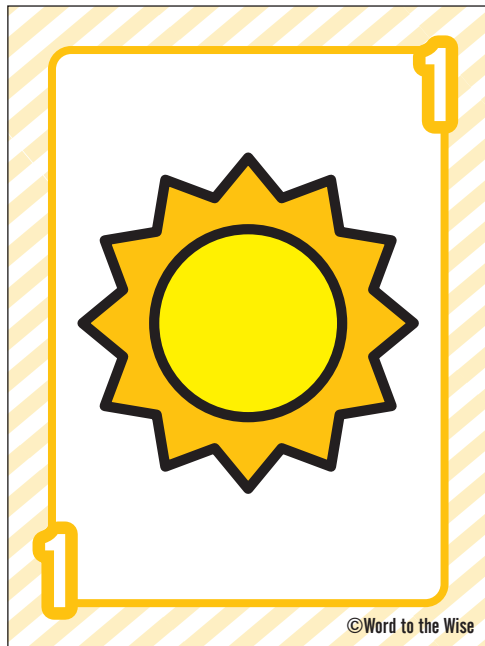
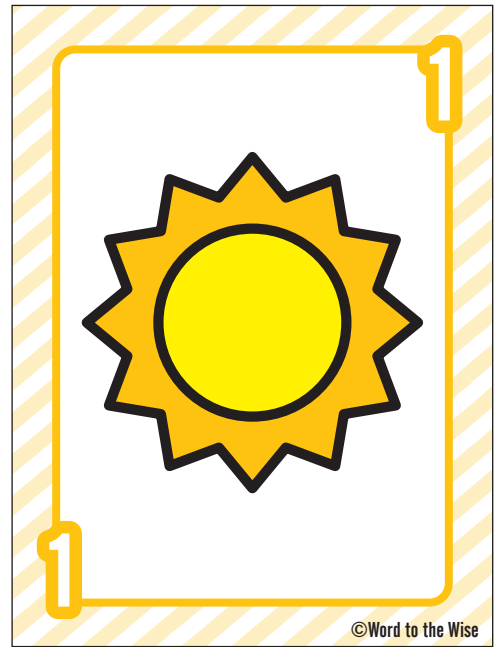
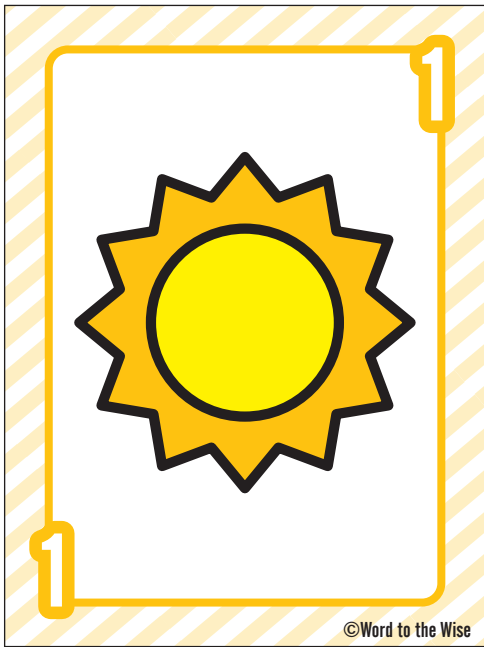
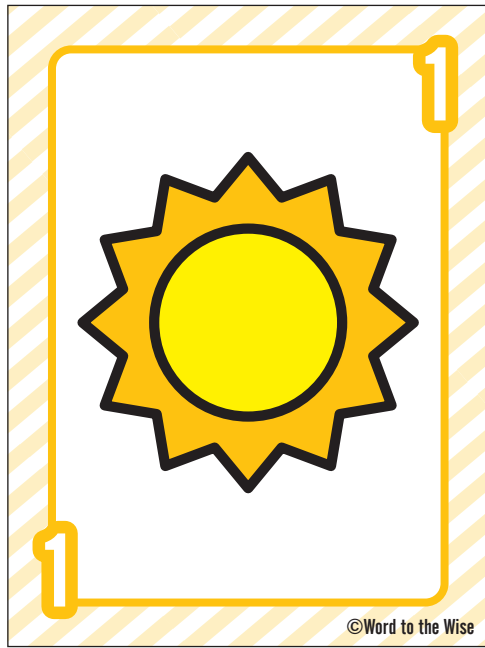
This game idea will work on increasing your student's understanding of synonyms and antonyms. It will also help them learn to listen to a question and decide what is being asked.

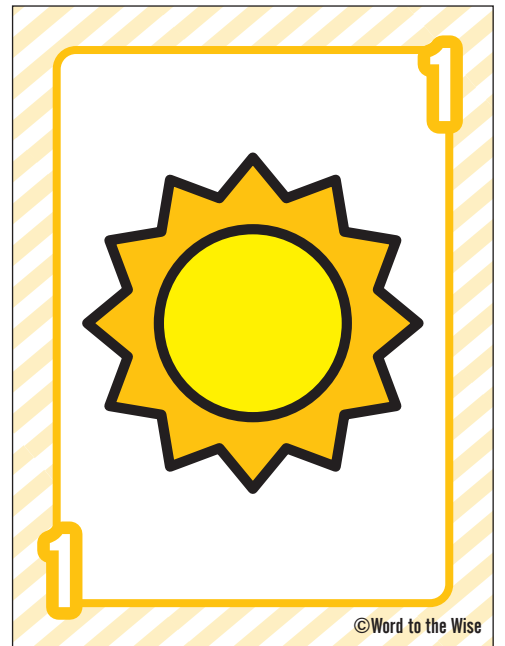
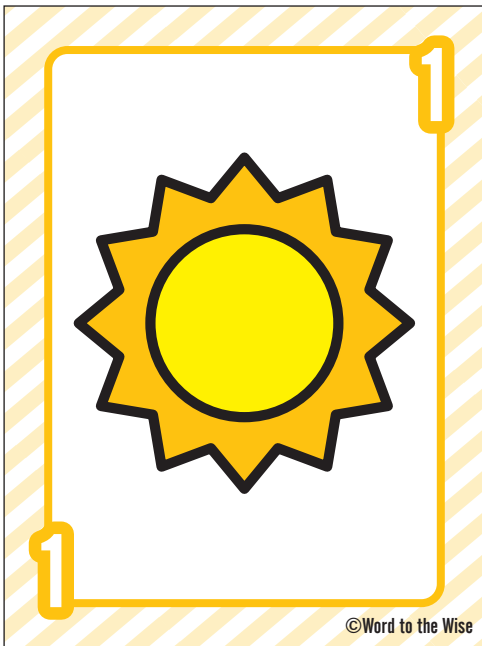
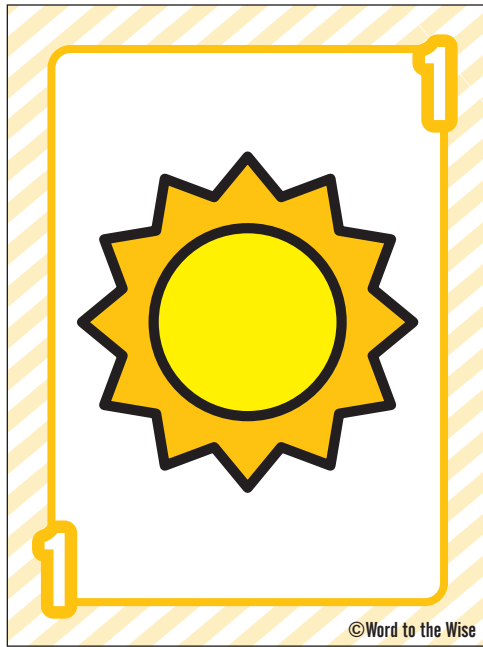
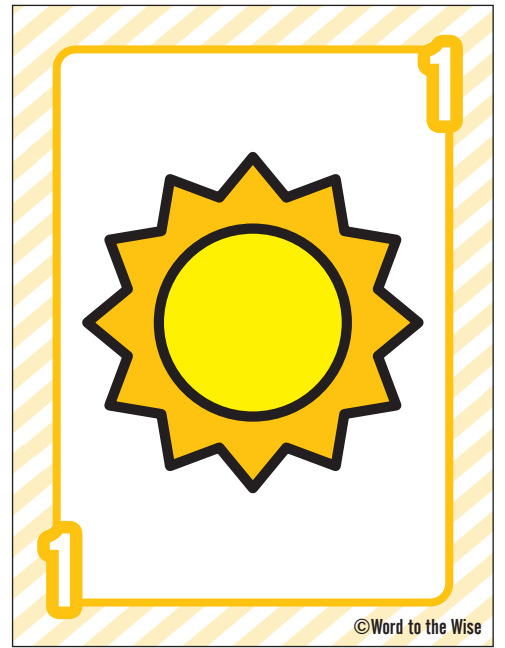
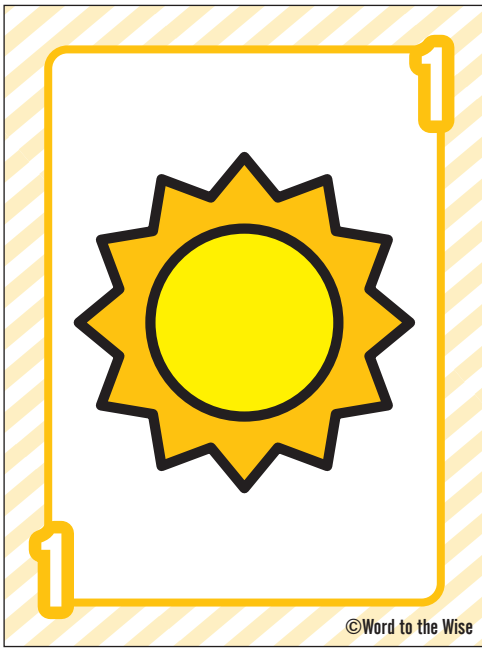
Game Idea 2 (Grammar): Shuffle all the cards together. Lay all the cards in a pile face down in the middle of the table. Choose a player to go first. The player draws the card from the top of the pile. If the player draws a rainbow or sun card with a 1, have them name a noun and use it in a sentence; if they draw a rainbow or sun card with a 2, have them name a verb and use it in a sentence; and if they draw a rainbow or sun card with a 3, have them name an adjective and use it in a sentence. If they draw a card with instructions (ex. Lose a turn) have them follow the direction. Play continues until all cards have been drawn. The player with the most points wins!

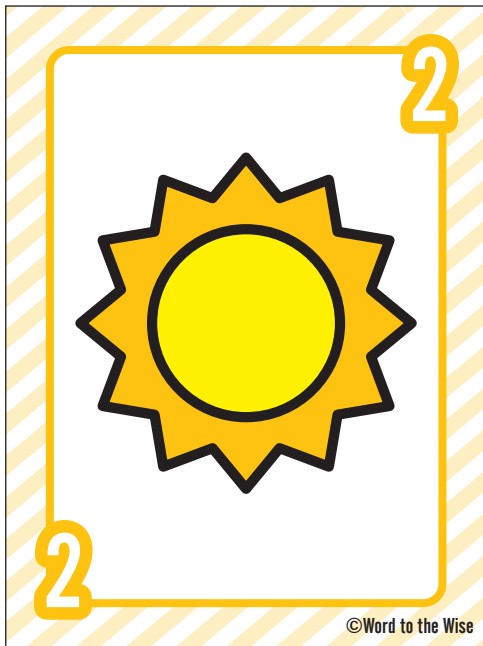
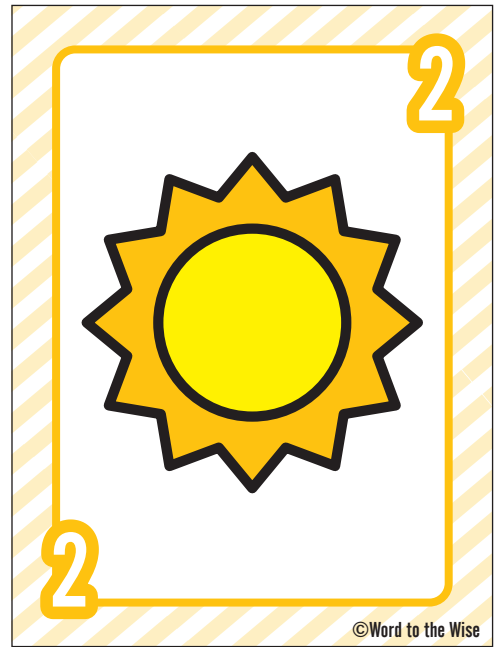
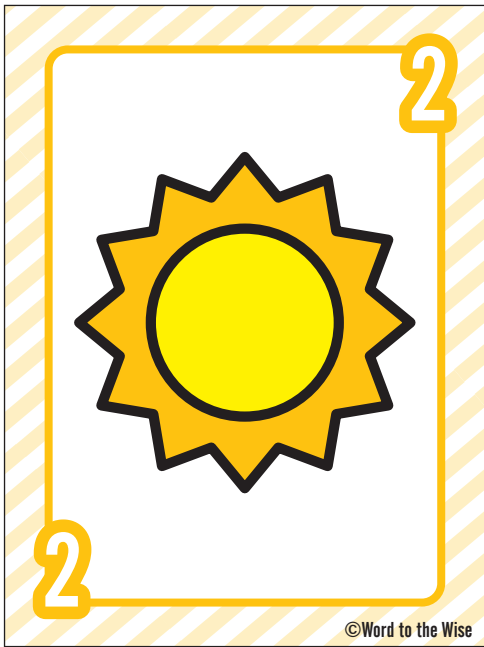
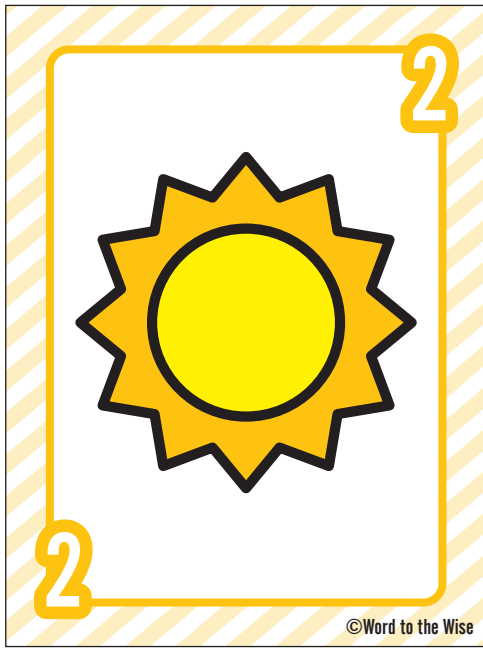
Game Idea 3 (Articulation): Shuffle all the cards together. Lay all the cards in a pile face down in the middle of the table. Choose a player to go first. The player draws the card from the top of the pile. If the student draws a 1, have them think of and say a word with their target sound in the initial position; if they draw a 2, have them think of and say a word with their target sound in the medial position; and if they draw a 3, have them think of and say a word with their target sound in the final position. If they draw a card with instructions (ex. Lose a turn) have them follow the direction. Play continues until all cards have been drawn. The player with the most points wins!

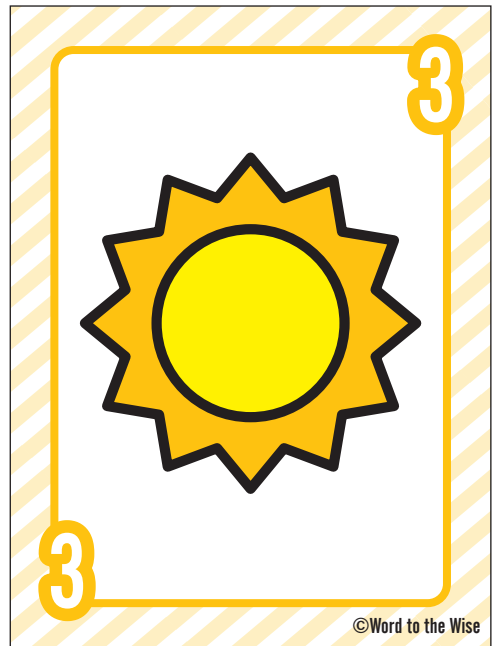
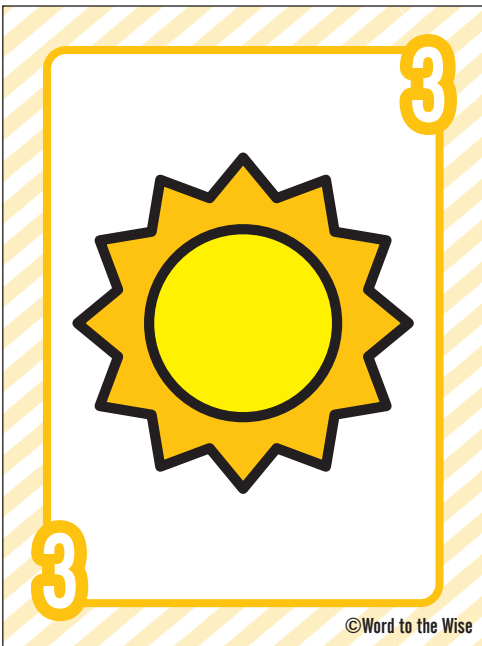
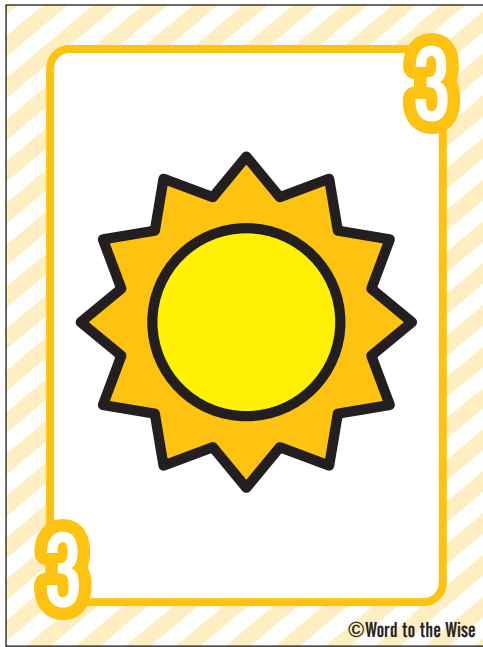
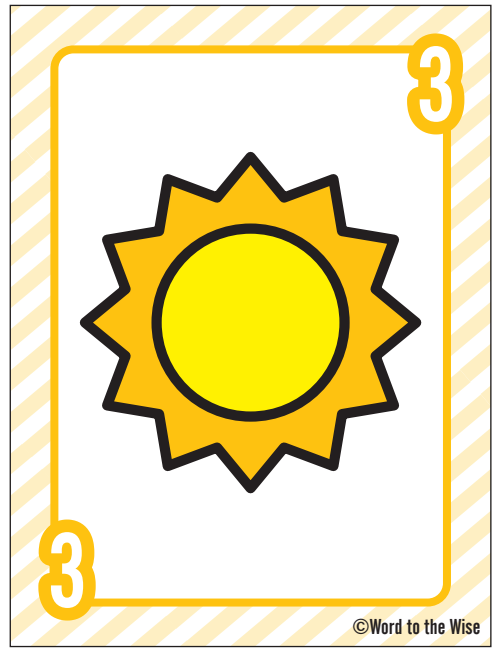
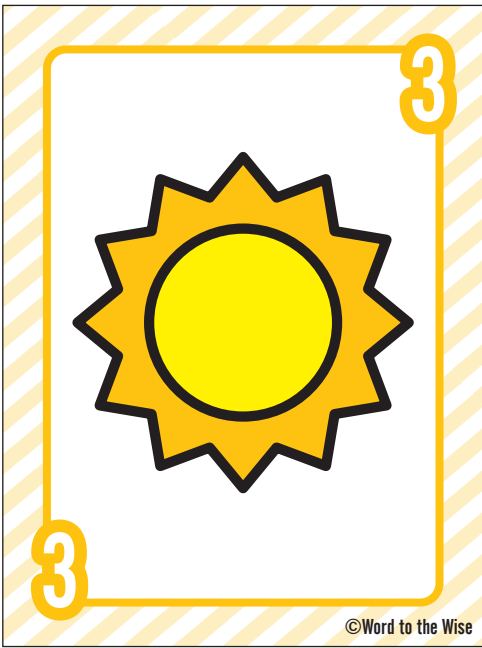
Game Idea 4 (Articulation): Shuffle all the cards together. Lay all the cards in a pile face down in the middle of the table. Choose a player to go first. The player draws the card from the top of the pile. If the student draws a 1, have them say one word/phrase/sentence with their target sound; if they draw a 2, have them say two words/phrases/sentences with their target sound; and if they draw a 3, have them say three words/phrases/sentences with their target sound. If they draw a card with instructions (ex. Lose a turn) have them follow the direction. Play continues until all cards have been drawn. The player with the most points wins!

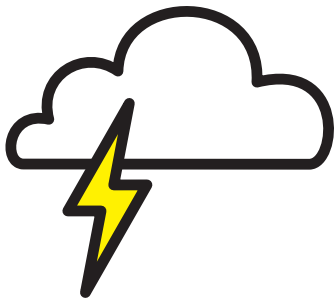
Optional idea for articulation: If the student draws a lose a turn card or lose your points card have them say ten words/phrases/sentences as a penalty. If they draw a give points to another player card make the student receiving the points say a certain number of words/phrases/sentences correctly to keep the points given to them.











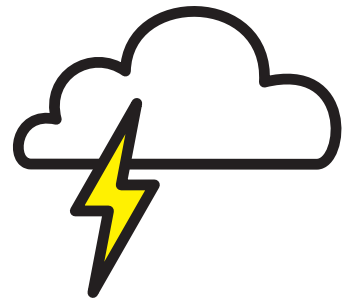
**Lose all
your cards!**

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**Lose all
your cards!**

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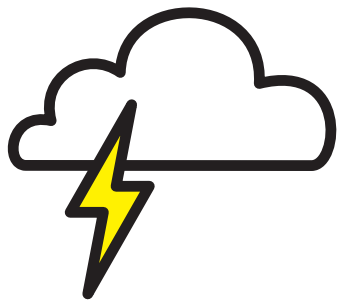
**Lose all
your cards!**

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**Give 3 points to the
player to your left.**

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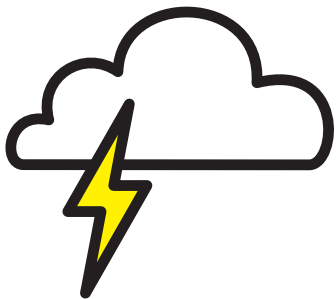
**Give 2 points to the
player to your right.**

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**Take 1 point from the
player to your left.**

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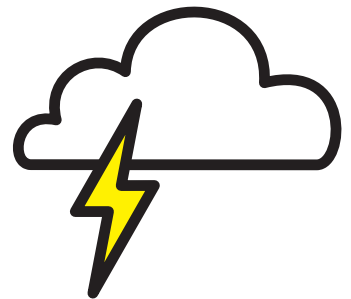
**Lose all
your cards!**

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**Lose all
your cards!**

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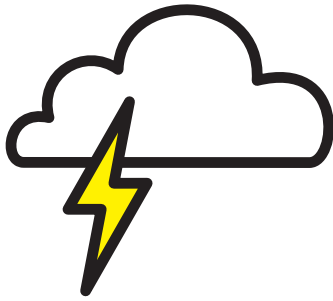
**Lose all
your cards!**

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Lose a turn!

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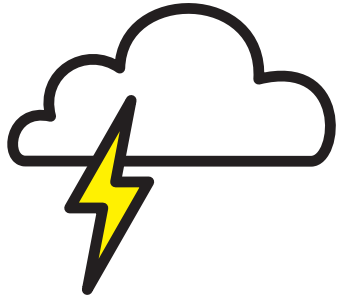
Lose a turn!

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Lose a turn!

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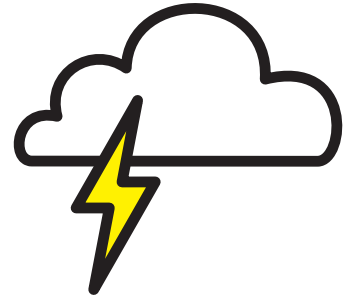
**Lose all
your cards!**

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**Lose all
your cards!**

©Word to the Wise



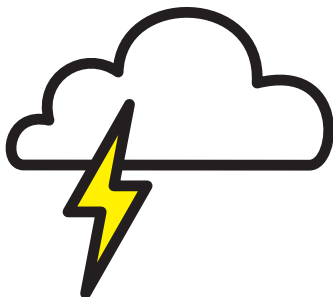
**Lose all
your cards!**

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**Give 3 points to the
player to your left.**

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**Give 2 points to the
player to your right.**

©Word to the Wise



**Take 1 point from the
player to your left.**

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